

CHEMISTRY ROYALE

1. Make teams of 2 as the battle will be 2 vs. 2
2. Choose a character and place them on START
3. Play rock, paper, scissors to decide which team starts
4. Each player on first team rolls a dice and moves character
5. If you land a 5 or 6, you need to roll again
6. Repeat for second team as well
7. If landed on a spell, chemical reactions will occur
8. Game is over once the king tower loses all its health
9. If the King Tower is still alive by the allotted time ends, then the team with the most health wins

King Tower: 2500 hp

Tornado: 1000 hp

Fireball: 500 hp

Poison: 250 hp

Zap: 100 hp

